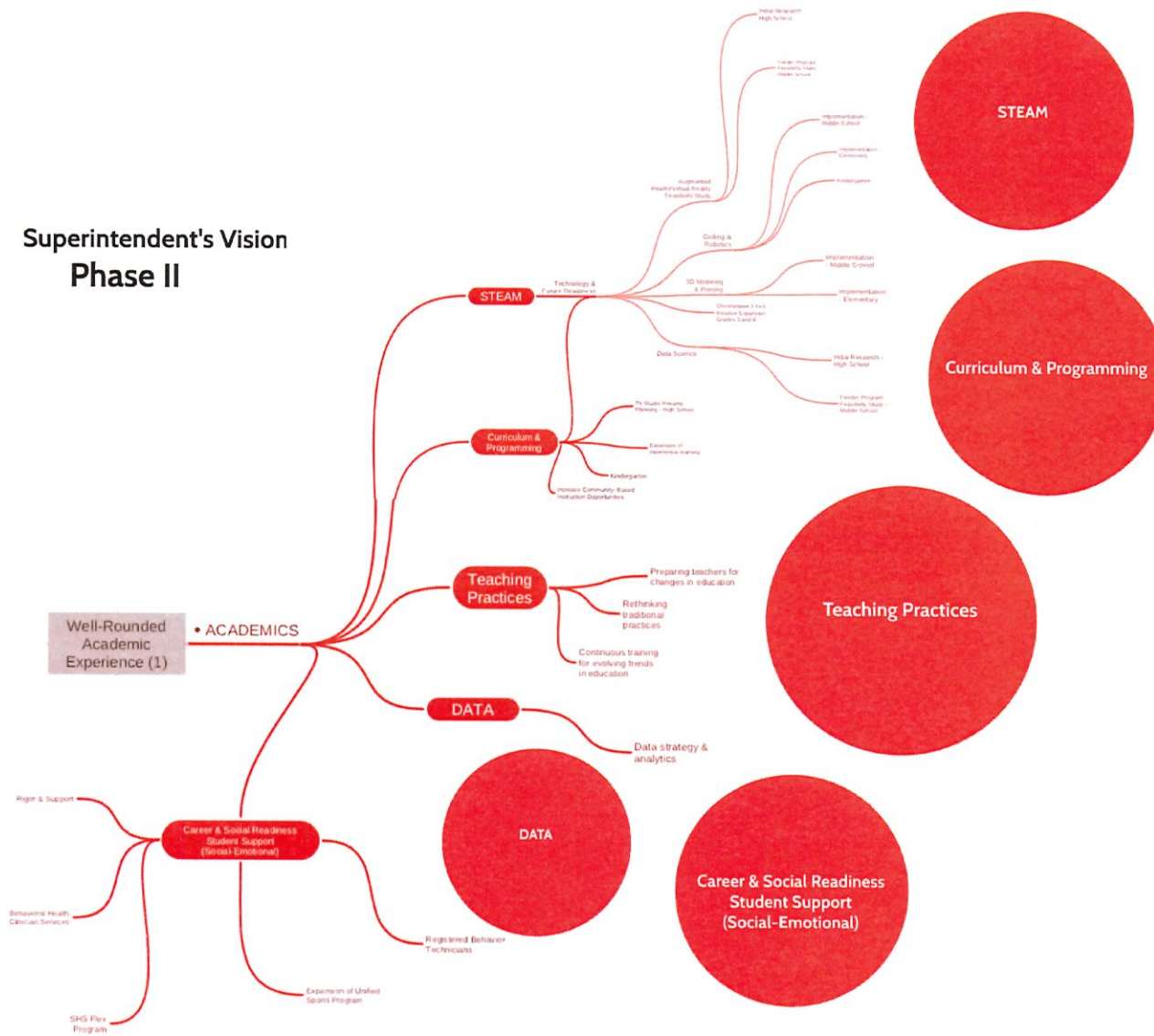
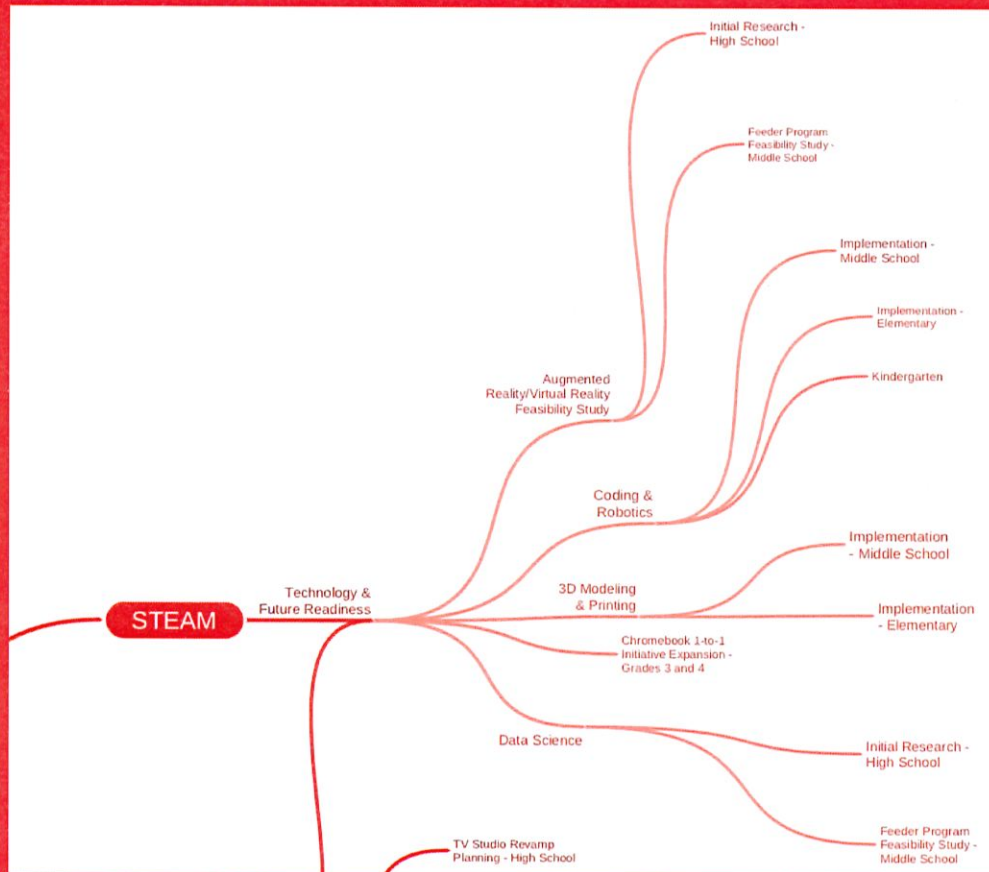


Superintendent's Vision Phase II



STEAM

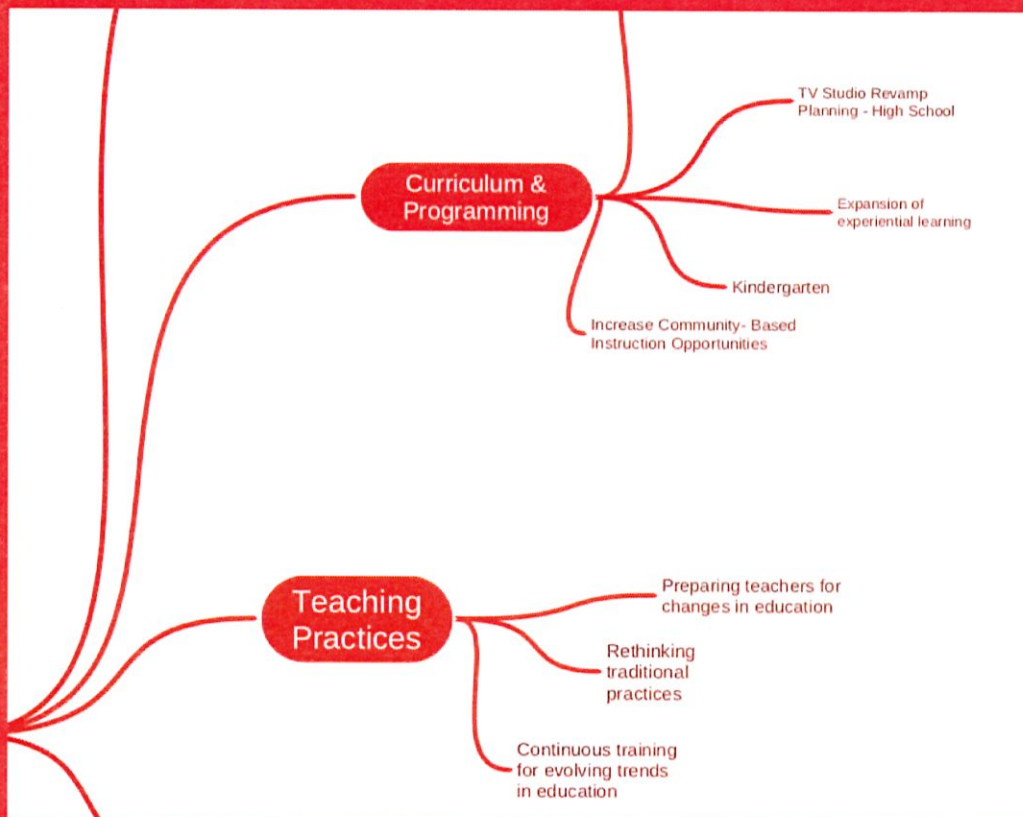
Technology & Future Readiness



- Innovation Labs
- Augmented Reality/Virtual Reality Feasibility Study
- Coding and Robotics
- 3D-modeling and printing
- Data Science

Curriculum & Programming

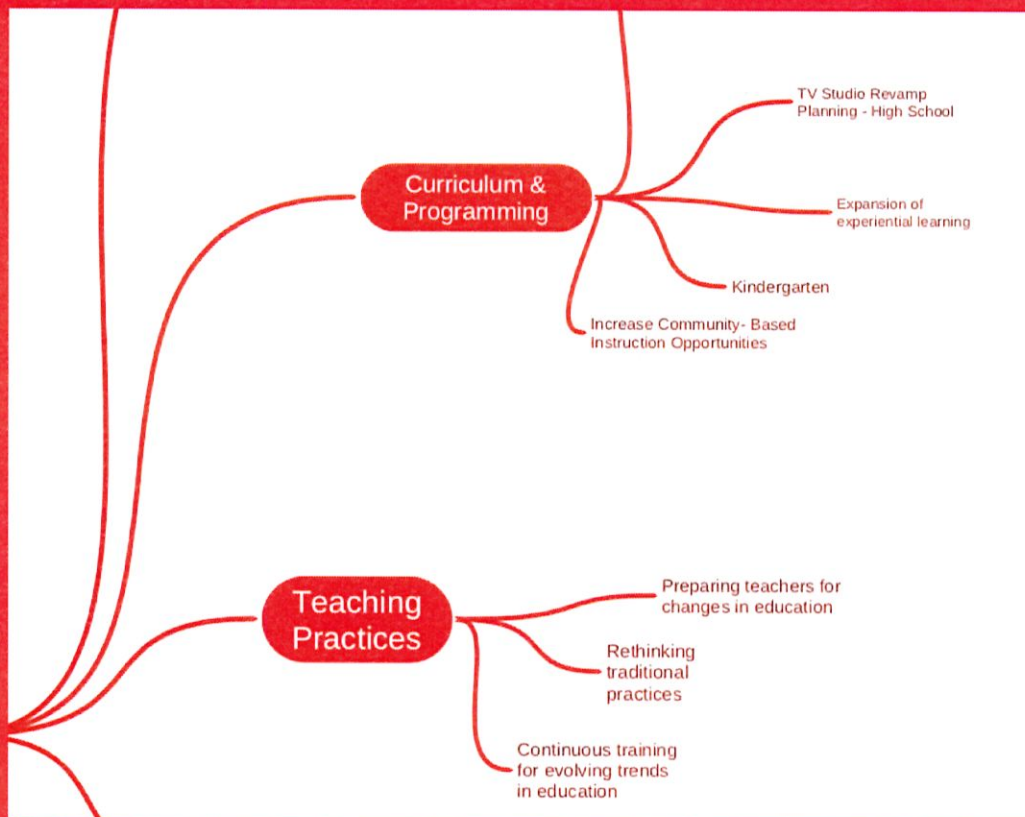
Continue to STEAM



- TV Studio Revamp Planning-HS
- Expansion of Experiential Learning
- Kindergarten
- Increase Community-Based Instruction Opportunities

Teaching Practices

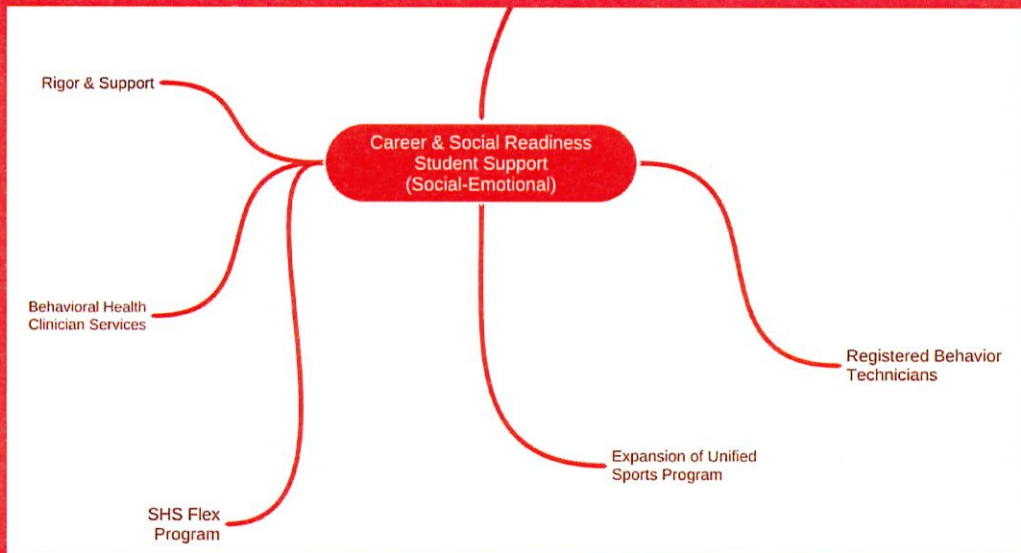
Quality Instruction



- Preparing teachers for changes in education
- Rethinking traditional practices
- Continuous training for evolving trends in education

Social-Emotional

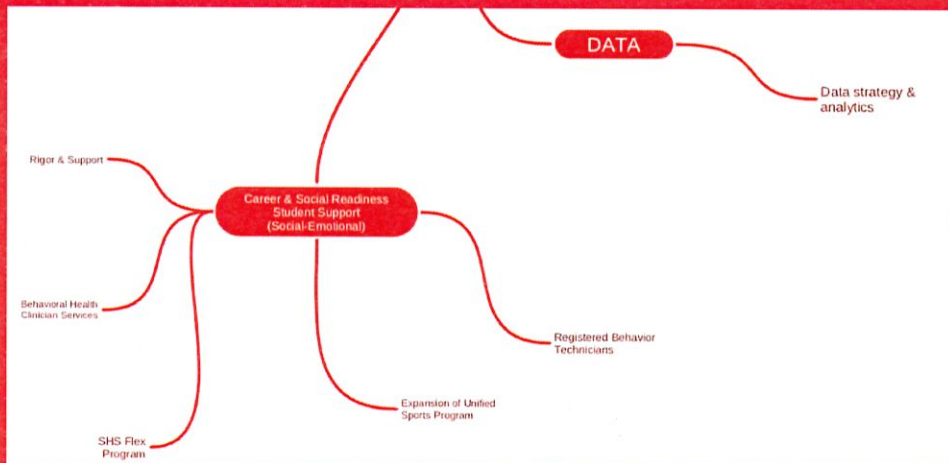
Career & Social Readiness Student Support



- Rigor & support
- Behavioral health clinician service
- SHS flex program
- Expansion of Unified Sports Program
- Registered Behavior Technicians

Data

Data



- Data Strategy
- Data Analytics