



Key impacts on the budget:

- Reviewing and analyzing Staffing Needs
- Maintaining competitive Salaries
- Preparing for a Health Benefits renewal and PERS Pension increases
- Maintaining Operational Efficiency
- Multi-year planning for sustainability of quality program and stabilization of tax impact

How have we saved?



Reallocation of personnel through attrition

Classroom Teachers, Office personnel, Administration and increased volunteerism

Renegotiation of contracts

Professional Service Providers Agreements Collective Bargaining

Expanded consortiums and cooperatives

Purchasing Shared Svc's Utility Discounts

Managed Print Services (MPS)

Reducing Printing Costs
Reducing Carbon Footprint
Reducing supplies
Saves Paper

Where have we invested?



Personnel

New programs and Initiatives designed to address current trends

Curriculum Focus

Added key personnel for Elementary & Secondary coverage Updated and revised PK – 12 Mindset Programs (SAC)

Facilities (RODS)
Savings \$8M grants

Improving learning environment areas

Technology

Infrastructure, personnel, 1 to 1 devices

Curriculum Initiatives designed for achievement of ALL Students \$580k



Reinforcement learning

Independent learning

Learning spectrum

Learning Workshop (Basic Skills)

English Language Learners

- ESL
- TESOL training

Enrichment/Honors Opportunities

- IDEAS Innovative Discovery Education at Summit
 Hands on curriculum promotes creative thinking skills, higher cognitive
 operations, and problem solving
- Enriched Math/Algebra 1 Middle School
- Forensics Language Arts Middle School 'art of debate'
- High School Honors Classes
- Over 20 AP (Advanced Placement) Offerings



Focused Attention on all students



Robotics Programs Technology & Engineering

- Grade 4 Ozobots
- > JES Robotics
- ➤ LCJ SMS Grade 6/7 Cycle RC3D
- Grade 8 InnovativeDesign Challenge
- > SHS VEX-Bots

62%

District Wide student engagement

100%

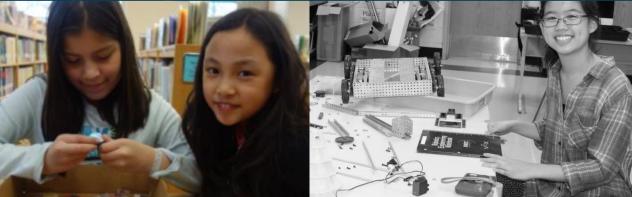
Increased attendance at STEAM Carnival 400 vs. 200 School Year 2016-2017





SCIENCE • TECHNOLOGY • ENGINEERING • ARTS • MATH





Technology



Emerging Technologies

Emerging technologies such as cloud computing, augmented reality (AR) and 3D printing are empowering our students through STEAM initiatives and curriculum revisions.

Paving the way for new pathways designed to meet future career demands.



Getting resources into the classroom

Technology



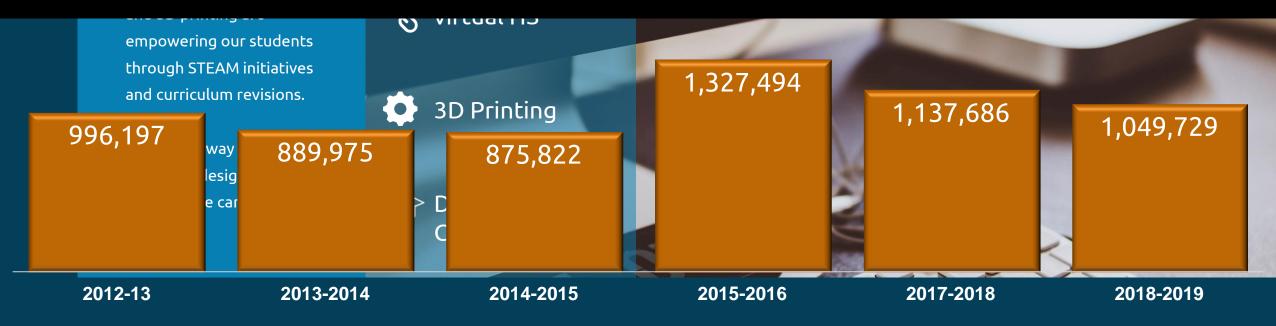
Emerging Technologies

Online collaborative

Empowering our students through STEAM learning

Technology Comparative Spending

20012 \ 0 CO

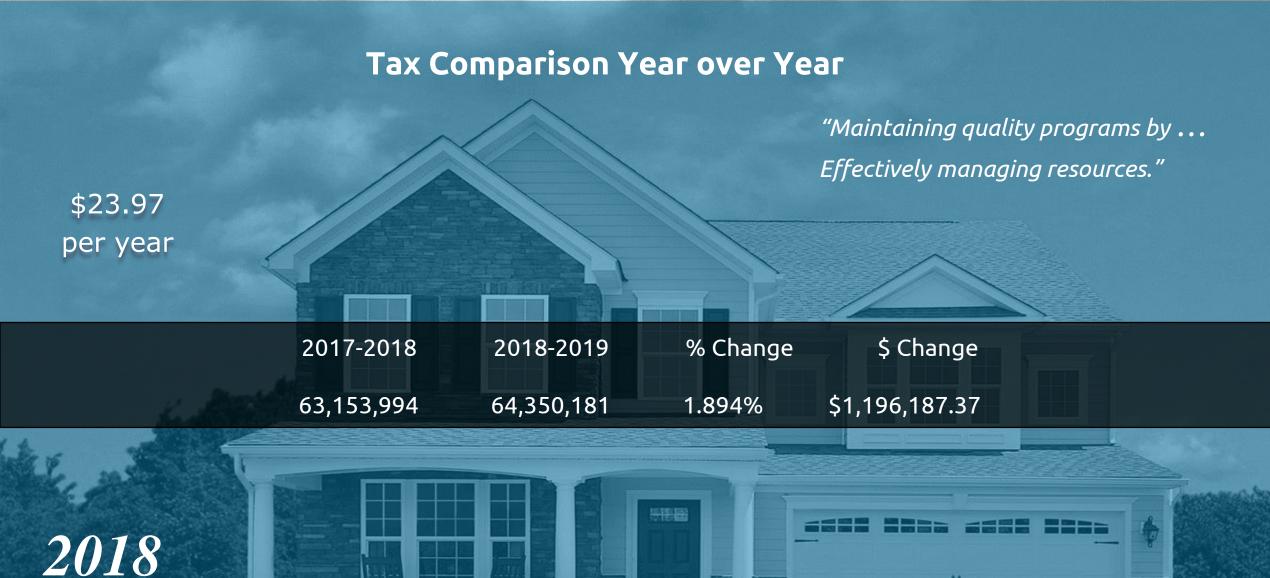


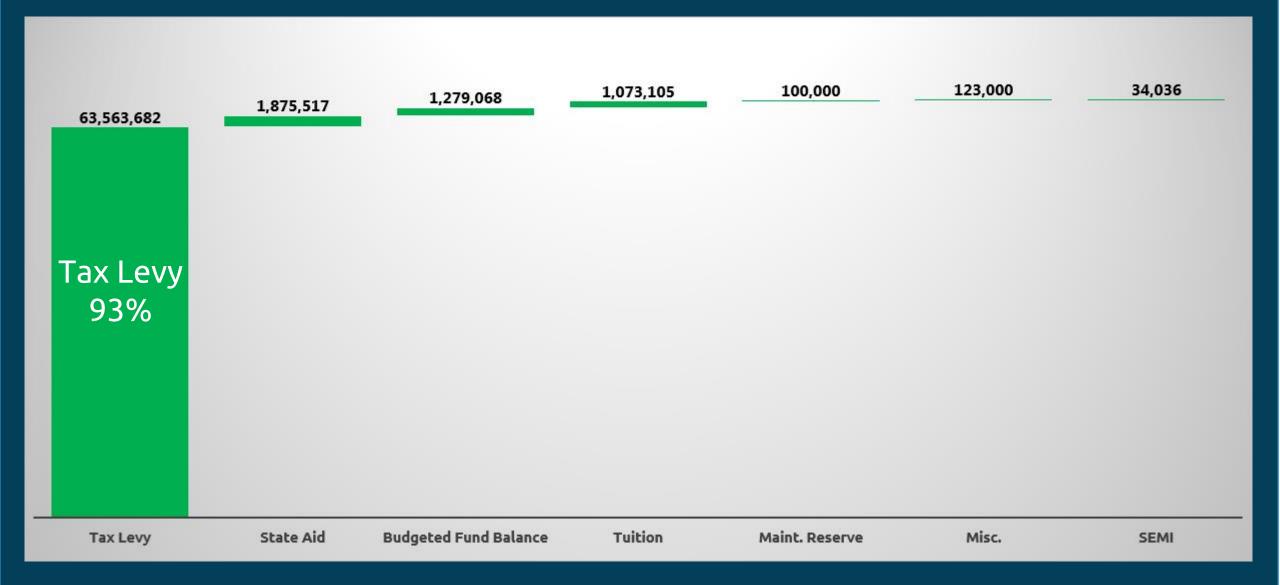
Getting resources into the classroom



Total Fine Performing and Practical Arts Program Budget Past 5 years







Revenues as a whole and % breakdown

Largest Impact on Budget

by Program [Total Program Cost \$69,323,704]

٧b.	22,020,675	
15	12,662,599	
ON.	5,703,437	\$53.4
کے.	5,164,496	M or
"127	3,104,968	77%
.0 ^K	2,555,483	,
, ₈ 8	2,263,130	
N	1,342,453	
٧6.	1,335,546	
"127	1,333,964	\$9
\Ç ^{&}	1,179,418	.4 M
S	1,141,459	ог 14
رحي	1,099,548	%
, 8 ¹	1,042,177	
(P)	992,628	
350	989,949	
.0 ^K	968,628	
, C/2	852,539	\$5.1
Š	843,187	M 7%
^ر ی.	752,074	, D
.5	714,778	
of	1,260,568	\$1.3

REC. INSTR. LEFITS RES. RAN LANDING ROMING LITTORY SUST OF REC. ED. RES. RAN LANDING REC. ED. REC. PROPRIO SCHOOL ADMINGUITION SCHOOL ADMINGUITION

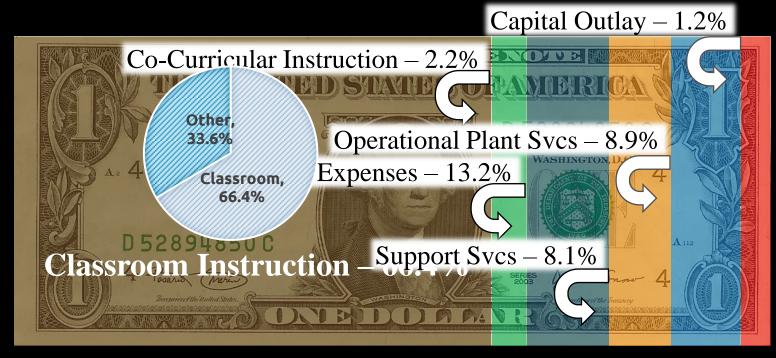
REC. PROM. SUPPLIER IN TEAM INSTR. ADMIN CHAIR ALTECHS OF THE CHILD AND CHAIR AND CHAIR

ATHILETIC LIND SPEC

HEULH BILINGUAL ED

SUPLED. SKILL BESSOON

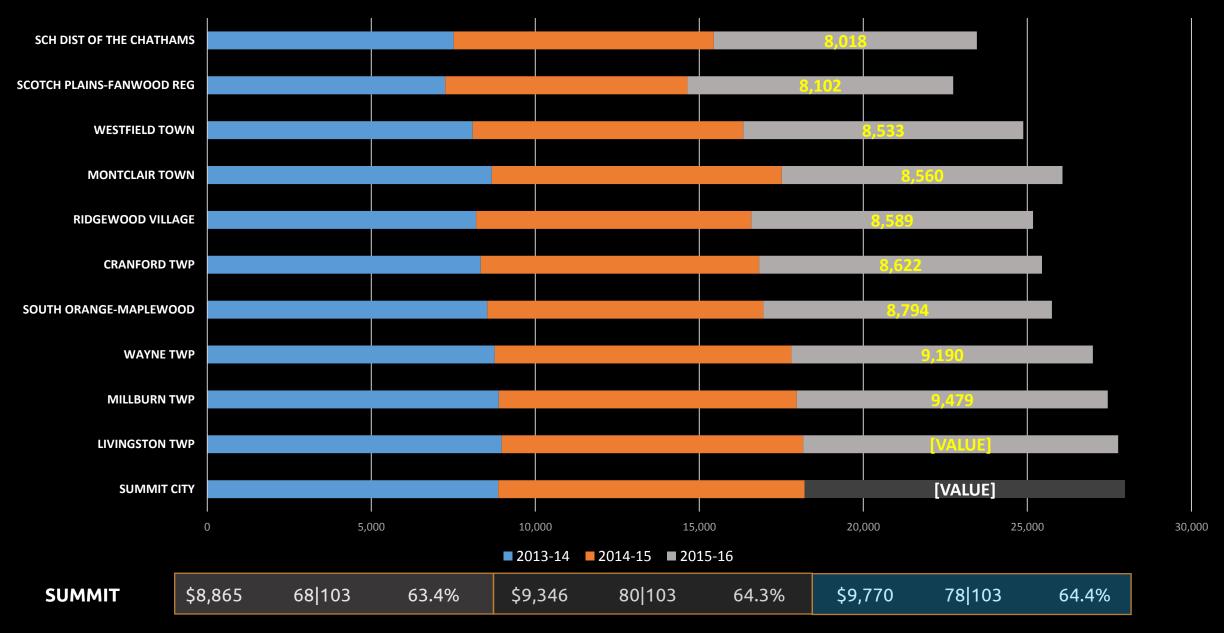
Operating Expenditures



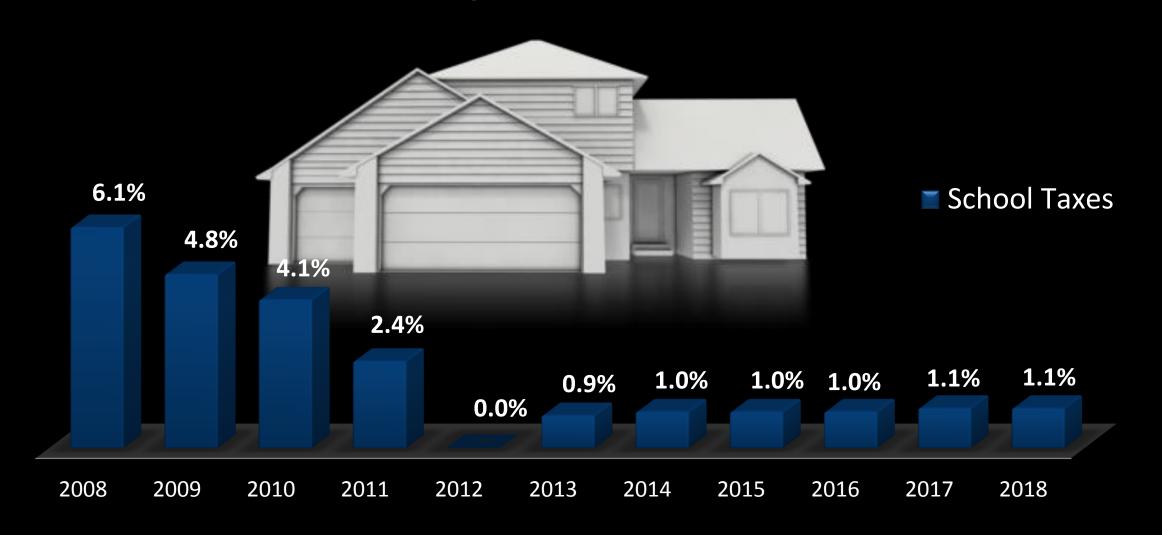
Tuition
Health Svc's
Speech/Support Svc's
Guidance
Child Study Team
Improvement of Instruction
Media/Library
Staff Training
Funds to Charter Schools

% of every dollar spent

Total Classroom Expenditure NJ DOE Comparitive Spending Guide 2016



Delivering quality educational programming with measurable results; while keeping property taxes stable and home values strong



Comparative Analysis

5 Year Avg. % Increase against inflation FY2012 - FY2016

